

# SELF EVALUATION FORM



**UNIT:**

**LEVEL:**

**STUDENT NAME:**

With reference to the **Learning Outcomes** for the Unit write a summary or bullet point list of what you consider to be:

## **The key achievements of your work on the unit (maximum 100 words)**

- apply research and interest in technology, especially drones and AI to form a narrative in the form of a short film.
- encourage audience participation through producing barcodes to access work.
- utilise various recorded sounds to maximise poignant features of the videos to make them more visceral.
- program software to create a real time visual representation of the sound design of a film.
- create numerous pieces of music primarily featuring original recordings of abstract sound.
- attempt to grasp guerrilla filmmaking by making a short film.
- create filters to generate the right aesthetic for all of the short films made. Of a different timescale, both looking old, rugged as-well as futuristic.

## **The most useful things that you learnt (maximum 100 words)**


- experiment with media shown through various mediums with four mini projects. The Drone film, Phone Hack clip, Sound Design and the Woods short film.
- use found footage video and use various editing techniques and lighting effects.
- programming to enable light to react to the soundtrack of a video.
- apply vocal transformation software to distort all different sorts of sounds.
- use knowledge taken of a topic of personal interest and form a narrative out of it.
- learn how to use different sorts of projection equipment to create the right aesthetic that reflects well on the work to be presented.

**The issues that you found challenging and how you set about overcoming them (maximum 100words)**

- starting to film without any aim other than to collate footage of a certain visual tone.
- generating soundscapes specific to a certain environment.
- discovering through what medium presenting the videos would be the most immersive and personal for the audience.
- getting the timings right of the audio to visual representation, having to alter frame rates to make sure footage featuring strobing isn't too hard on the eye.
- collecting quiet sounds then altering their gain without distorting them.
- trying to generate barcodes then connecting them to a hyperlink directing them to the videos.

**List what you now consider to be the main areas for development that you intend to focus on in the next unit? (maximum 100 words)**

- for this project I really wanted to let my imagination run wild in terms of creating a world and a narrative that is accessible for an audience. So for my next unit I will likely consider producing a script and then using the skills gained from this project produce a short film with actors.
- I also would like to produce more sound pieces in the future using real instruments that would assemble into creating a more traditional soundtrack for a short film.
- also generating your own filters to apply to your work is a great way of emphasising an aesthetic you are going for. so I will research opening titles of films such as Se7en and generate something along those lines.

Signed by Student: 

Signed by Tutor:

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